

Erin Kong

470-266-7084 | Ekong7084@gmail.com | [LinkedIn](#) | [GitHub](#)

SUMMARY

Product designer and UX engineer who designs and ships thoughtful, mobile-first products from early concepts through execution. Brings a strong eye for visual clarity, interaction design, and front-end implementation, and works comfortably alongside engineers and stakeholders in evolving, fast-moving environments. Uses a data-informed approach to guide decisions and ensure designs perform as well as they look.

CERTIFICATIONS

Google/Coursera: UX Design Certificate (2025), Data Analytics Certificate (2024)

EXPERIENCE

Product Designer/UX Engineer

Oct. 2025 – Present

GForce Technology Consulting

Remote

- Owned an end-to-end website redesign, translating business goals into clear UX flows and user interfaces.
- Designed and built responsive, accessible interfaces using HTML, CSS, and JavaScript across mobile breakpoints.
- Shipped interactive features and prototypes through close stakeholder collaboration and design sprint iterations.
- Implemented secure backend integrations using PHP, reCAPTCHA, and SMTP while configuring hosting for scalable deployment.

Product Designer/UX Engineer

Jan 2025 – Sept 2025

Econo Agency

Remote

- Designed end-to-end UX for translation and insurance workflows, simplifying complex user experiences.
- Created mobile-first interaction patterns emphasizing clarity, accessibility, and speed across multiple breakpoints.
- Built multilingual interfaces in English and Korean to improve usability and accessibility for diverse user groups.
- Introduced validation and feedback patterns that increased form completion reliability and overall user trust.

Project Manager

Dec 2023 – May 2025

Starlite Artist Collective

New York, NY

- Led planning and execution of community-driven events integrating branding, promotion, and experience design.
- Coordinated cross-functional creative teams to align artistic vision with execution and audience experience goals.
- Scaled a launch event to over 1,000 RSVPs and 700 attendees through iterative promotion and rapid execution.

EDUCATION

New York University

Bachelor of Arts in Music Business, Minors in Data Science, Web Programming

PROJECTS

Client Portfolio Products | *Figma, HTML/CSS, JavaScript, TypeScript, PHP*

2025

- Designed and shipped end-to-end portfolio products from open-ended client goals through polished user interfaces.
- Built mobile-first, responsive interfaces using reusable components and consistent visual system foundations.
- Implemented interactive front-end builds to ensure design fidelity and accuracy at launch.
- Iterated through stakeholder feedback to balance execution speed, visual craft, and product clarity.

SKILLS

Design: Product Design, Mobile-First UX, Interaction Design, Visual Design, Prototyping (Figma), Design Systems, User Flows, Information Architecture, Ideation

Programming: HTML/CSS, JavaScript, TypeScript, PHP, Python, SQL, R

Frameworks & Tools: React, Vue.js, Next.js, Angular, Git/GitHub, Browser DevTools, WordPress, Figma, Adobe Creative Cloud, PHPMyAdmin, MySQL

Interests: Violin, Piano, Guitar, Music Production, Ceramics, Literature, Travel, Drawing, Painting