

# Erin Kong

470-266-7084 | [Ekong7084@gmail.com](mailto:Ekong7084@gmail.com) | [LinkedIn](#) | [GitHub](#)

## SUMMARY

Product designer and UX engineer who designs and ships thoughtful, mobile-first products from early concepts through execution. Brings a strong eye for visual clarity, interaction design, and front-end implementation, and works comfortably alongside engineers and stakeholders in evolving, fast-moving environments. Uses a data-informed approach to guide decisions and ensure designs perform as well as they look.

## CERTIFICATIONS

**Google/Coursera:** UX Design Certificate (2025), Data Analytics Certificate (2024)

## EXPERIENCE

<b>Product Designer/UX Engineer</b> <i>GForce Technology Consulting</i>	Oct. 2025 – Present
<ul style="list-style-type: none"><li>Owned an end-to-end website redesign, translating business goals into clear UX flows and user interfaces.</li><li>Designed and built responsive, accessible interfaces using HTML, CSS, and JavaScript across mobile breakpoints.</li><li>Shipped interactive features and prototypes through close stakeholder collaboration and design sprint iterations.</li><li>Implemented secure backend integrations using PHP, reCAPTCHA, and SMTP while configuring hosting for scalable deployment.</li></ul>	Remote
<b>Product Designer/UX Engineer</b> <i>Econo Agency</i>	Jan 2025 – Sept 2025
<ul style="list-style-type: none"><li>Designed end-to-end UX for translation and insurance workflows, simplifying complex user experiences.</li><li>Created mobile-first interaction patterns emphasizing clarity, accessibility, and speed across multiple breakpoints.</li><li>Built multilingual interfaces in English and Korean to improve usability and accessibility for diverse user groups.</li><li>Introduced validation and feedback patterns that increased form completion reliability and overall user trust.</li></ul>	Remote
<b>Project Manager</b> <i>Starlite Artist Collective</i>	Dec 2023 – May 2025
<ul style="list-style-type: none"><li>Led planning and execution of community-driven events integrating branding, promotion, and experience design.</li><li>Coordinated cross-functional creative teams to align artistic vision with execution and audience experience goals.</li><li>Scaled a launch event to over 1,000 RSVPs and 700 attendees through iterative promotion and rapid execution.</li></ul>	New York, NY

## EDUCATION

**New York University**  
*Bachelor of Arts in Music Business, Minors in Data Science, Web Programming*

## PROJECTS

<b>Client Portfolio Products</b>   <i>Figma, HTML/CSS, JavaScript, TypeScript, PHP</i>	2025
<ul style="list-style-type: none"><li>Designed and shipped end-to-end portfolio products from open-ended client goals through polished user interfaces.</li><li>Built mobile-first, responsive interfaces using reusable components and consistent visual system foundations.</li><li>Implemented interactive front-end builds to ensure design fidelity and accuracy at launch.</li><li>Iterated through stakeholder feedback to balance execution, visual craft, and product clarity.</li></ul>	

## SKILLS

**Design:** Product Design, Mobile-First UX, Interaction Design, Visual Design, Prototyping (Figma), Design Systems, User Flows, Information Architecture, Ideation

**Programming:** HTML/CSS, JavaScript, TypeScript, PHP, Python, SQL, R

**Frameworks & Tools:** React, Vue.js, Next.js, Angular, Git/GitHub, Browser DevTools, WordPress, Figma, Adobe Creative Cloud, PHPMyAdmin, MySQL

**Interests:** Violin, Piano, Guitar, Music Production, Ceramics, Literature, Travel, Drawing, Painting